

	Mac (Not Recommended)	PC
Operating System	Mac OS X 11 or later	Windows 10 or 11
Processor	Recommended: Intel® 7thGen or newer CPU or Apple silicon M1 or newer	Minimum: Intel® 6th Gen or newer CPU – or AMD Ryzen™ 1000 Series or newer CPU Recommended: Intel® 7th Gen or newer CPU with Quick Sync – or AMD Ryzen™ 3000 Series / Threadripper 2000 series or newer CPU
Display	Optimised for 1920 x 1080 or higher	Optimised for 1920 x 1080 or higher
Memory	Minimum: 8GB Recommended: 16GB	Minimum: 8GB Recommended: 16GB
Video Card	Minimum: Intel Iris Pro Graphics 6200 1536MB Recommended: Radeon Pro 560	Minimum: NVIDIA 1060 Recommended: NVIDIA Geforce GTX 2080Ti
Disk Space/Hard Drive	128GB for Software Minimum: 256GB HDD Recommended: 256GB SSD	64GB for Software Minimum: 256GB HDD Recommended: 256GB SSD
Year 1 Semester 1		
3D Character Performance* Basics of 3D Modelling* Fundamentals of Drawing	Software:	
	Adobe Creative Suite Blender/Maya Krita/Gimp	
	Hardware:	
	3 Button Mouse	
	External Hard Drive	1TB minimum, 2 x 2TB recommended
Year 1 Semester 2		
Digital Imaging and Motion Graphics Principles of 2D Animation Modelling Digital Environments 3D Character Animation	Hardware:	
	Digital Drawing Tablet	<i>Recommended: Wacom One Drawing Tablet, XP-PEN Artist 15.6 Pro Pen Display, iPad Pro / Air</i>
Year 2 Semester 1		
Creative Project-Visual Effects Storyboarding and Animatics Animation for Film and Television	Software:	
	• Toonboom Storyboard Pro • Blender	